Design and Technology Overview



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1		Structures: Constructing Windmills		Textiles: Puppets		Smoothies
Year 2		Structures : Chair a school	or Textile Pouches : for an explorer			Making a Ferris Wheel
Year 3				Castles	Digital World – Wearable Technology	Cooking and Nutrition – Eating seasonally.
Year 4			Designing a Recipe/Biscuits		Fastenings – making a book cover	Mechanical Systems
Year 5		Structures: Bridge	S	Making a pop-up book	Cooking: Developing a New recipe	
Year 6	Structures			Digital World		Textiles
EYFS (throughout the year)	 Progress towards a more fluent style of moving, with developing control and grace. Develop their small motor skills so that they can use a range of tools competently, safely and confidently. Use their core muscle strength Explore artistic and fee Return previou and de representation. 		oressive Arts and Design	Development Matters		ELG
			plore, use and refine a variety of istic effects to express their idea of feelings. Surn to and build on their evious learning, refining ideas of developing their ability to present them. Seate collaboratively, sharing as, resources and skills.			 Use a range of small tools, including scissors, paintbrushes and cutlery. Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Share their creations, explaining the process they have used.